



A LEVEL ART AND DESIGN: FINE ART

INTRODUCTION

The Edexcel A-Level Art and Design in Fine Art is designed to encourage students with an adventurous and enquiring approach to art and design. This qualification qualifies for UCAS points, and provides students with a broad educational basis for progression onto higher education or for moving into employment within the creative industries. The aim of this qualification is to allow students to develop:

1. Their intellectual, imaginative, creative and intuitive powers through the use of traditional media and digital manipulation (*especially Adobe Photoshop editing and application in assignment developmental work*).
2. Their investigative, analytical, experimental, practical, technical and expressive skills, aesthetic understanding and critical judgement.
3. An understanding of the interrelationships between art, craft and design and an awareness of the contexts in which they operate.
4. Knowledge and understanding of art, craft and design in contemporary society and in other times and cultures.

ENTRY REQUIREMENTS

- GCSE Art & Design: Fine Art with a minimum grade C or 4
- See application form for restrictions on number of A Levels that can be undertaken.
- A good school/College report

COURSE & COMPONENT STRUCTURE

This specification is designed to be taken over two years. At the end of the 2nd year, students will sit the two components of the A-Level qualification

A LEVEL ART AND DESIGN: FINE ART COMPONENTS		
Component 1	PERSONAL INVESTIGATION	<ul style="list-style-type: none"> • Incorporates 3 major elements: supporting studies, practical work and a personal study • 60% of a level • Internally set and assessed but externally moderated
Component 2	EXTERNALLY SET ASSIGNMENT	<ul style="list-style-type: none"> • Incorporates 2 major elements: preparatory studies and a 15-hour period of sustained focus • 40% of a level • Internally assessed but externally set and externally moderated